Uffculme Parish Council Notice of Summons

There will be a meeting of the above Council on **Monday 4th December 2023** at **Magelake** commencing at 7pm.

Agenda:

<u>Item No</u> 23.12.01 23.12.02	Item Apologies for absence To approve the Minutes of Meeting held on 6 th November 2023	Report to be provided by: Clerk Clerk
23.12.02	To approve the minutes of Meeting field off of Movember 2023	CIETK
	PUBLIC SESSION	
23.12.03	County Councillor's Report	Councillor Ray Radford
23.12.04	District Councillor's Reports (Lower Culm Ward)	Councillor Cathy Connor Councillor Andrea Glover
	District Councillor's Reports (Upper Culm Ward)	Councillor John Poynton Councillor Natasha Bradshaw Councillor Simon Clist
23.12.05	Councillor Vacancies	Clerk
23.12.06	Finance	
23.12.06.01	To approve November Financial Statement	Clerk
23.12.06.02	Replacement Flag	Councillor Hallchurch
23.12.06.03	Grant Request – Christmas Lights	Clerk
23.12.06.04	Grant Request – Coldharbour Mill	Clerk
23.12.06.05	Grant Request – Christmas Trees	Clerk
23.12.07	Business Arising	
23.12.07.01	Hillhead/Broadpath	Councillor Edwards
23.12.07.02	Mole Valley Feed Mill	Councillor Pointing
23.12.07.03	Uffculme Men's Club	Councillor Kingdom
23.12.07.04	Uffculme Bowling Club	Councillor Keeling
23.12.07.05	Green Team	Councillor Kingdom
23.12.07.06	Allotments	Councillor Bodger
23.12.07.07	Parish Maintenance Update	Councillor Keeling
23.12.07.08	Traffic and speeding issues/Community Speed Watch	Councillor Pointing
23.12.07.09	Schools Update	Councillor Willis
23.12.07.10	Uffculme Village Hall	Councillor Cornish
23.12.07.11	Magelake Committee / Repairs	Councillor Cornish
23.12.07.12	Youth Working Group	Councillor Willis
23.12.07.13	Community Crisis (previously Ukrainian Crisis)	Councillor Keeling
23.12.07.14	Play Areas	Clerk
23.12.07.15	Save the Ostler	Councillor Lane
23.12.08	Police Report	Councillor Pointing
23.12.09	Clerk's Report	
23.12.09.01	Culm Valley and Pippins Field Play Area Leases	Clerk
23.12.09.02	Budget 2024-2025	Clerk
23.12.09.03	Election Location Update	Clerk
	I	